

STEAM!

Stage Plot

Dave – Mandolin

- Brings a clip-on Bartlett condenser mic and a LR Baggs DI
- Needs mic/short stand for the laptop snare and cymbal

Robert – Guitar, Banjo

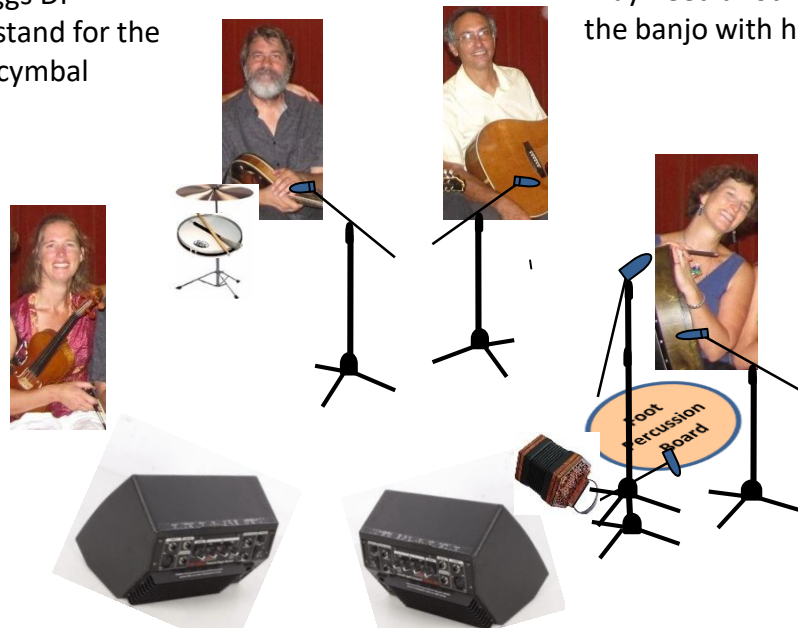
- Brings a clip-on Bartlett condenser mic and a LR Baggs DI
- May need another mic if he has the banjo with him

Alice – Fiddle, Viola

- Brings two clip-on mics
- Likes to have a spare mic stand to hang her fiddle

Claire – Percussion, Concertina

- Needs mic/stand for bodhrán
- Brings concertina mic and DI
- Needs vocal mic/stand brings microphone mute
- Needs mic for the clogging/foot percussion (board is in front of her chair)



We like to start with a single monitor mix

Sound mix notes:

Fiddle (Alice) and mandolin (Dave) need to be evenly balanced, so that they can alternate playing lead.
Guitar: Robert wants more microphone in the mix than pickup (the pick-up only boosts his signal when he plays lead)
Bodhrán: To get a strong bass sound, while also hearing the high tones, try cutting the low frequencies, boosting mids (~600 Hz) and highs, to get as much separation from the guitar's low end as possible.

STEAM!: DanceToSteam.com
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